

IMK 365 SPIN TO THE FLAG PROMOTION

TERMS AND CONDITIONS

I. GENERAL PROVISIONS

1.1. These Terms and Conditions (from now on referred to as “**Rules**”) govern the relations between IMK 365 and the Participants regarding their participation in the “**Spin to the Flag**” **Promotion** (hereinafter referred to as “**Promotion**”).

1.2. Participants must confirm their participation no later than January 29th, 2026, by completing the registration form in the webpage <https://spin-to-the-flag.imk365.com> with the required information.

1.3. The Participant shall select only one (1) URL for participation in the Promotion. The chosen URL must correspond to the correct language version for the selected location. Use of multiple URLs or mismatched language versions will not count toward the total points for each task.

1.4. These Rules are binding for all Participants in the Promotion. By entering the Promotion, Participants declare and confirm that they have read and agreed to these Rules.

II. DEFINITIONS

For the purposes of the Rules these terms shall have the following meaning:

a) IMK 365 – SIA IMK 365., a solely owned limited liability company incorporated in the Republic of Latvia, with registration number 40203196483 and its registered office at Blaumaņa iela 5A-3, Riga, Latvia.

b) Amusnet – Amusnet Interactive Ltd., a solely owned limited liability company incorporated in the Republic of Bulgaria, Unified Identification Code 203773449, with seat and registered address at Garitage Park, Building No. 4, Floor 2, 2 Donka Ushlinova Str., Sofia 1766, Bulgaria.

c) Participant – shall mean an entity that was admitted into the Promotion under the conditions outlined in clause 1.2. and with which IMK 365 has concluded a license agreement under which one or more of the Participating Games were made available to the entity for use. A website which is not found in IMK 365 records shall not be eligible for participation and shall not count towards the total amount of points accumulated.

d) Participating Games (20 games) – shall mean the following games owned by or licensed to Amusnet, namely: Supreme Hot, 27 Eternal Hot, Shining Crown, Shining Crown Buy bonus, Candy Palace, 40 Burning Hot 6 Reels, 100 Golden Coins, Hot Deco, 40 Bulky Fruits 6 Reels, Extra Crown, 100 Super Hot, 100 Extra Crown, Art of Gold, 40 Burning Hot, 40 Extra Crown 6 Reels, 100 Bulky Fruits, 20 Golden Coins, Flaming Hot Extreme, 20 Power Hot, 100 Power Hot.

e) Focus Games (5 games) – shall mean the following games owned by or licensed to Amusnet, which form part of the pool of the twenty (20) Participating Games: Shining Crown Buy Bonus, 40 Burning Hot 6 Reels, Candy Palace, 100 Golden Coins, 100 Super Hot.

f) Licensed Games – shall have the meaning ascribed to it in the respective license agreement concluded between Amusnet and the Participant.

g) Bets – shall mean the total amounts placed in the Participating Games by the End Users during the Promotional Period.

h) End User – shall mean a person who uses the Participating Games and related services operated on the Participants' online casino Websites.

i) Participating Games Total Bet Amount (PGTBA) – shall mean the total amount of all Bets placed by the End Users on the Participating Games during the Promotional Period – from February 2nd, 2026 to February 16th, 2026.

j) Reference Participating Games Total Bet Amount (RPGTBA) – shall mean the total amount of all Bets placed by the End Users on the Participating Games during the Reference Period – from January 19th, 2026 to February 1st, 2026

k) Category – shall mean a custom category titled “Amusnet Rush”, created and placed by the Participants on both the mobile and desktop versions of their Website, positioned within the top five (5) categories and containing all twenty (20) Participating Games.

l) Website – shall mean the online casino website of the Participant as approved by Amusnet, under the license agreement entered into by IMK 365 and the Participant.

m) Promotion Page – shall mean a dedicated webpage created specifically for a promotional campaign and must clearly present the Participating Games featured in the promotion.

n) Promotional Period – shall mean the period from 00:00 (UTC +3) on February 2nd, 2026, until 23:59 (UTC +3) on February 16th, 2026.

III. PROMOTION SPECIFICS

3.1. The Promotion is competitive in nature. Participants shall be awarded points as per the terms of section IV “Points system” and shall receive the rewards specified in section VII “Rewards” based on their standing in the Leaderboard at the end of the Promotional Period.

IV. POINT SYSTEM

4.1. Participants in the Promotion could earn a **total of 1650 points**. Points shall be awarded to the Participants as follows:

4.1.1. For creating a custom “**Amusnet Rush**” **Category** and maintaining it in the Top 5 of the Casino section on desktop and mobile, Participants may earn - up to **600 points** during the Promotion Period, as follows:

Week	Points Awarded
1st Week	250
2nd Week	350
Total	600

4.1.2. Disclaimer:

Points will be allocated only if the Category placement is maintained for the entire week. If the custom Category remains in the Top 5 for only one (1) week, points will be awarded only for that week.

4.2. Banner placement:

Participants who place a banner on both the web and mobile versions of their Websites may earn - **200 points** during the Promotion Period.

4.2.2. Disclaimer:

Criteria	Details
Total Number of Banners Allowed	Only one (1) banner will be eligible to receive points
Banner link requirement	The Banner must <u>highlight</u> some of the <u>Participating Games</u> It can link to either • the Promotion Page, and/or • the Custom Category “Amusnet Rush.”
Display duration	The banner must be displayed for no less than ten (10) consecutive days during the Promotion Period in order to qualify for points. Any temporary removal, replacement, or relocation of the banner will result in forfeiture of points.
Maximum points for Banner Placement	200 points

4.3. Positioning

Participants shall place the following (Focus Games) - Shining Crown Buy Bonus, 40 Burning Hot 6 Reels, Candy Palace, 100 Golden Coins, and 100 Super Hot in the **TOP 5** and/or to the **TOP 10**.

These **five (5) Focus Games** shall be positioned across the main casino page in the following sections: **All**, **Popular**, and **Hot** (or their equivalents, where applicable).

4.3.1. Points Allocation

Position	Focus Games	Points per Game	Maximum per Week	Maximum for 2 Weeks
TOP 5	Shining Crown Buy Bonus, 40 Burning Hot 6 Reels. Candy Palace, 100 Golden Coins, 100 Super Hot	20 points	100 points	200 points
TOP 10	Shining Crown Buy Bonus, 40 Burning Hot 6 Reels. Candy Palace, 100 Golden Coins, 100 Super Hot	10 points	50 points	100 points

4.3.3. Examples: week 1 and week 2

Week 1 – A Participant may submit three (3) Focus Games to the TOP 5 and two (2) Focus Games to the TOP 10.

Week 1	Position	Number of Games	Points per Game	Total Points
	TOP 5	3	20	60
	TOP 10	2	10	20
	Total games week 1	5	-	80

Total points score: 80

Week 2 - A Participant may submit all five (5) Focus Games to the TOP 5.

Week 2	Position	Number of Games	Points per Game	Total Points
	TOP 5	5	20	100
	TOP 10	0	10	0
	Total games week 2	5	-	100

Total points score: 100 (maximum)

Total points score for week 1 and week 2: 180 points.

4.3.4. Disclaimer

- Points are awarded based on the position of each Focus Game, with a maximum of **100 points per week** and **200 points for the two-week Promotion Period**.
- If a single game appears in several categories simultaneously, the points are not accumulated.

Example:

All - (TOP 5) Shining Crown Buy Bonus, (TOP 10) 40 Burning Hot 6 Reels,

Popular - (TOP 5) Shining Crown Buy Bonus

Hot - (TOP 10) 40 Burning Hot 6 Reels

In this case, the Participant will be awarded a total of 30 points for 2 games listed above. TOP 5 = 20 points, TOP10 - 10 points.

- Points for Positioning will be awarded at the end of the week (February 9th and at the end of the Promotion Period).
- Focus Games must remain in their assigned TOP 5 or TOP 10 positions for the full week in order to qualify for points.

4.4. Flash Campaign:

Each Flash Campaign must run for a minimum of two (2) consecutive days and must include a push notification, an email, or both, promoting the Promotion and/or Participating Games.

Only one (1) Flash Campaign can be conducted per week, with a maximum of two (2) campaigns allowed during the entire Promotion Period.

Participants will earn - **75 points per campaign**, with a **maximum of - 150 points** available during the two-week Promotion Period.

Example:

Week 1: Tuesday – push, Wednesday – email = 75 points;

Week 2: Friday – email, Saturday – email = 75 points.

4.4.1. Disclaimer

Points will be awarded to the Participant only if a Flash Campaign is conducted, and each campaign lasts at least two (2) consecutive days.

4.5. Social media post

For each dedicated post about the Participating Games published by the Participant on their social media channels (such as Telegram or Instagram), the Participant will be awarded - **25 points**.

Up to two (2) posts per week and four (4) posts in total during the campaign period will be counted.

Maximum of - **100 points** can be earned during the campaign period.

Activity	Platform	Posts Allowed	Points per Post	Maximum per Week	Maximum Total (2 Weeks)
Post featuring Participating Games	Telegram / Instagram	Up to 2 posts per week (4 total)	25 points	50 points	100 points

4.6. Based on the percentage difference between Participating games total bet amount (**PGTBA**) and Regular Total Bet Amount (**RPGTBA**)

Percentage of increase of PGTBA compared to RPGTBA	Points
20% and more	400
15% – 19.99%	300
10% – 14.99%	200
5% – 9.99%	100

V. LEADERBOARD AND FINAL RANKINGS

5.1. Participants will be granted access to a webpage for the Promotion. The page will feature a leaderboard where Participants will check their current or final ranking. By participating, Participants also grant IMK 365 a non-exclusive, royalty-free right to use their company name and/or logo on the leaderboard and in related promotional materials for the duration of the Promotion and for such period thereafter as reasonably necessary to fulfil IMK 365 marketing obligations.

5.2. The leaderboard shall be updated on the following dates February 9th, February 16th and February 20th, 2026, by IMK 365 employees and shall reflect the points and the current ranking of each of the Participants.

5.3. The final rankings shall reflect the total number of points accumulated by the Participants during the Promotion.

5.4. If two or more Participants accumulated the same number of points at the end of the Promotion, the higher placed Participant in the rankings shall be the one with the higher percentage of increase of PGTBA compared to RPGTBA.

VI. CONFIRMATION OF FULFILLMENT OF PROMOTIONAL REQUIREMENTS

6.1. In case of any claims by participants, IMK 365 reserves the right to request proof (e.g., screenshots) to verify that the requirements for awarding points have been met.

6.2. The provision of screenshots are mandatory for the successful completion of the requirement under clauses 4.4., and 4.5.

6.3. For the avoidance of doubt, screenshots must show the date, time and URL visible on the device, and clearly display the relevant website section. IMK 365 reserves the right to request daily evidence for validation purposes. Failure to provide such evidence upon request will result in points not being awarded.

VII. REWARDS

7.1. The Participants with the highest total score on the final Leaderboard shall be eligible for the following rewards:

7.2 First Place Reward:

Access for two people to the Formula 1 Bahrain Grand Prix 2026, from April 10–12 (three days).

The complete trip, including round-trip airfare, airport/hotel transfers, accommodation, and access to the Formula 1 Bahrain Grand Prix 2026 for two (2) persons, will take place from April 9th to April 13th, 2026.

7.2.1. The first-place prize is a business trip intended for representatives of the winning organization. At least one attendee must be a senior representative, such as a C-level executive, Senior Manager, Head of Department, or Account Manager. The second attendee may hold any role within the same organization. Both attendees must be employed by the same organization. IMK 365 reserves the right to verify employment and may disqualify or withhold the prize from any individual who fails to satisfy these conditions.

7.2.2. By accepting the prize, the winner agrees to provide all necessary personal information required for the organization and booking of flights, accommodation, and other related travel arrangements. Please note that anonymity cannot be maintained, as personal identification will be required for travel bookings and event access. Additionally, by accepting the prize, the winner confirms that they are not subject to any sanctions, international investigations or other legal or regulatory restrictions that would prohibit or limit their participation in the prize experience. The winner assumes full (100%) responsibility for the accuracy of this declaration and any consequences arising from false or incomplete information.

7.2.3. The winner releases and holds harmless IMK 365, its affiliates, agents, contractors, and successors from any and all claims, liabilities, losses, or damages (including injury, illness, death, or property damage) arising from participation in any activity, whether caused by negligence or otherwise. IMK 365 does not provide medical, health, travel, or liability insurance and assumes no responsibility for the winner's personal safety, conduct, or well-being during the experience.

7.2.4. The winner is solely responsible for determining their ability to safely participate in any and all activities and acknowledges that IMK 365 is not liable for any medical treatment or services provided during the experience.

7.3 Second Place Reward:

7.3.1. One (1) Turkish Airlines voucher with a value equivalent to EUR 3,000, delivered electronically to the Participant's designated company representative. The voucher will be issued in EUR or in another currency supported by Turkish Airlines. For clarity, the voucher will be provided as a Turkish Airlines Gift Card, not as a cash payment or local currency transfer.

7.3.2. Disclaimer

In the event that, for any reason, the Turkish Airlines Gift Card cannot be issued, delivered, or redeemed by the Participant, the Organizer reserves the right, at its sole discretion, to provide an alternative travel voucher of equivalent value (EUR 3,000) from another agency, airline or travel service provider determined by the Organizer.

7.4 Third Place Reward:

7.4.1. One (1) Turkish Airlines voucher with a value equivalent to EUR 2,000, delivered electronically to the Participant's designated company representative. The voucher will be issued in EUR or in another currency supported by Turkish Airlines. For clarity, the voucher will be provided as a Turkish Airlines Gift Card, not as a cash payment or local currency transfer.

7.4.2. Disclaimer

In the event that, for any reason, the Turkish Airlines Gift Card cannot be issued, delivered, or redeemed by the Participant, the Organizer reserves the right, at its sole discretion, to provide an alternative travel voucher of equivalent value (EUR 2,000) from another agency, airline or travel provider determined by the Organizer.

7.5 Casino Rewards

In addition to the above prizes, the following casino rewards should apply:

- 1st Place: 30% Casino Reward applied to the invoice on eligible games* in the Spin to the Flag competition.
- 2nd Place: 15% Casino Reward applied to the invoice on eligible games* in the Spin to the Flag competition.
- 3rd Place: 10% Casino Reward applied to the invoice on eligible games* in the Spin to the Flag competition.

***PARTICIPATING GAMES:**

Supreme Hot, 27 Eternal Hot, Shining Crown, Shining Crown Buy bonus, Candy Palace, 40 Burning Hot 6 Reels, 100 Golden Coins, Hot Deco, 40 Bulky Fruits 6 Reels, Extra Crown, 100 Super Hot, 100 Extra Crown, Art of Gold, 40 Burning Hot, 40 Extra Crown 6 Reels, 100 Bulky Fruits, 20 Golden Coins, Flaming Hot Extreme, 20 Power Hot, 100 Power Hot.

7.6 Turkish Airlines Gift Card

7.6.1. Turkish Airlines Gift Cards provided by IMK 365 are purchased directly from Turkish Airlines and gifted to recipients. All usage, validity, limitations, and refund rules are governed solely by Turkish Airlines' Terms and Conditions, which may be updated at their discretion without prior notice. IMK 365 is not responsible for any changes, restrictions, or issues related to the use of these gift cards. By using a gift card, you agree to be bound by Turkish Airlines' official policies, available at www.turkishairlines.com. For any questions or support regarding the gift card, please contact Turkish Airlines directly.

7.6.2. The validity and redemption of vouchers are subject to Turkish Airlines terms and conditions. IMK 365 assumes no liability for voucher expiration, redemption failures, or Turkish Airlines refusal to honor a voucher. Any questions regarding use must be directed to Turkish Airlines.

7.6.3. In cases where an alternative travel voucher or equivalent reward is provided instead of a Turkish Airlines Gift Card, IMK 365 bears no responsibility for any issues, limitations, or disputes related to its use, redemption, or validity. All obligations and liabilities rest solely with the issuing airline, agency or travel service provider.

7.7 Reward Delivery

7.7.1. The delivery of all rewards to winning Participants will be coordinated by the Commercial Manager responsible for the Participant (account).

7.7.2. Following the announcement of the competition results on February 20th, the assigned Commercial Manager will contact the winning participant to arrange and agree upon the handover protocol.

7.7.3. A handover protocol shall be signed between IMK 365 and the winning Participant to certify the acceptance of reward.

7.7.4. Rewards must be confirmed by the Participant no later than February 28, 2026. Confirmation shall be communicated to the assigned Commercial Manager of IMK 365. This deadline is separate from the Promotional Period, which ends on February 16, 2026.

7.7.5 Failure to provide confirmation and the complete, accurate details by the Confirmation Deadline shall result in automatic forfeiture of the reward, and IMK 365 reserves the right to offer the prize to the next eligible Participant in accordance with the leaderboard ranking.

7.7.6 The 10 (ten) working day issuance period for digital rewards and the 10 (ten) working day application period for Casino Rewards shall begin only after IMK 365 has received the Participant's complete confirmation and all required winner details. Incomplete, partial or delayed information provided by the Participant shall suspend the start of the issuance period until full and accurate details are received.

Disclaimer:

- In order to proceed with the prize handover process, participants must confirm their acceptance of the prize within the specified timeframe.
- If a participant fails to confirm their acceptance, or does not respond within the stated deadline, the prize will be awarded to the next eligible participant with the highest score, in accordance with the ranking.
- Digital rewards (Turkish Airlines gift cards) shall be issued via email within ten (10) working days of confirmation.
- Casino rewards shall be applied within ten (10) working days of confirmation and will remain valid for thirty (30) days from the date of issuance.

VIII. RIGHTS AND OBLIGATIONS OF IMK 365

8.1. IMK 365 has the right to use and process the Participants' name, surname, date of birth, nationality, passport data and contact information for the purpose of organising and delivering the reward (including travel arrangements, tickets and accommodation). By applying for participation in the Promotion as per clause 1.2, the Participant consents to IMK 365 processing such information for these purposes.

IMK 365 also has the right to use and publish the Participant's company logo on the competition leaderboard and in related promotional materials. If the Participant prefers to remain anonymous on the leaderboard, IMK 365 will display an avatar based on our game characters instead of the logo.

8.2. IMK 365 has the right to modify, cancel or terminate the Promotion, at any time. In such cases the Participants confirm that they shall not have any claim for compensation, reimbursement, indemnity or penalties whatsoever.

8.3. IMK 365 has the right, at its sole discretion, to amend and/or supplement these Rules, and such amendments shall be effective immediately upon sending them via e-mail to the Participant.

8.4. IMK 365 shall not be liable for non-receipt of the reward, where the reward cannot be provided, and or be made use of it due to force majeure circumstances or regulatory and/or compliance restrictions of any kind.

8.5. Force Majeure: IMK 365 shall not be liable for any failure or delay in performing its obligations under these Rules, or for delivering any rewards, due to events beyond its reasonable control, including but not limited to natural disasters, pandemics, government actions, war, terrorism, civil unrest, strikes, or technical failures. In such cases, IMK 365 may modify, suspend, or cancel the Promotion or adjust rewards without liability.

8.6 IMK 365 acts solely as the organizer of the Promotion and does not operate, host, or maintain the Participating Games or any related gaming infrastructure. IMK 365 shall not be liable for any technical malfunction, interruption, error, delay, or failure of any kind, including but not limited to issues arising from the Participating Games, game servers, data feeds, third-party systems, or internet connectivity.

IX. FINAL PROVISIONS

9.1. For all enquiries in relation to the Promotion or these Rules, Participants can contact IMK 365 through their dedicated Commercial Manager.

9.2. The governing language of these Rules shall be English. These Rules shall be governed by and construed in accordance with the laws of the Republic of Malta. Any dispute, controversy or claim arising out of or in connection with these Rules shall be settled by the court of the Republic of Malta.

9.3 IMK 365 reserves the right to amend, adjust, or clarify the SPIN TO THE FLAG terms and conditions at our sole discretion and without prior notice. Any such changes shall take effect immediately upon publication, unless stated otherwise. It is the participant's responsibility to review the rules periodically to stay informed of any updates or modifications.

9.4 IMK 365 collects and processes personal data of participants as the Data Controller for the purposes of administering and managing the Promotion. Certain data may be shared with Amusnet solely for the purpose of executing technical integrations and enabling Participating Games. In such cases Amusnet will act either as:

Data Processor — when processing personal data strictly on IMK 365's documented instructions, or

Joint Controller — only where Amusnet and IMK 365 jointly determine the purposes and means of processing, as defined in Article 26 of the GDPR.

The applicable role (Processor or Joint Controller) shall be defined in the respective agreement between IMK 365 and Amusnet. Personal data will be retained only as long as necessary to manage the Promotion and deliver rewards. By participating in the Promotion, Participants consent to the processing and sharing of their personal data for these purposes. Participants may exercise their rights to access, correct, or request deletion of their personal data, or to object to its processing, by contacting IMK 365 at legal@imk365.com.